



RACE BIBLE

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1. INTRODUCTION

SO, YOU WANT TO RIDE YOUR BIKE FROM SALT LAKE CITY TO LAS VEGAS IN THE HEAT OF THE SUMMER – PEOPLE MIGHT SAY YOU ARE CRAZY! WE SAY – **YOU ARE AWESOME!**

ANYONE CAN SAY THAT THE RIDE DOESN'T FIT INTO THEIR SCHEDULE OR THAT YOU WOULD HAVE TO BE INSANE TO RIDE TO VEGAS. WHAT THEY ARE REALLY SAYING IS THAT THEY AREN'T WILLING TO HAVE THE BEST RIDE OF THE YEAR WITH A BUNCH OF OTHER AWESOME PEOPLE!

ANYONE WHO RIDES FROM SALT LAKE TO VEGAS IS AWESOME, ENOUGH SAID. NOW IT IS TIME TO GO THROUGH THE DETAILS IN GETTING THERE. THIS PACKET CONTAINS IMPORTANT INFORMATION FOR THE SAINTS TO SINNERS BIKE RELAY. YOUR TEAM CAPTAIN IS RESPONSIBLE TO BE FAMILIAR WITH EVERYTHING IN THIS PACKET AND TO PASS ON ANY RELEVANT INFORMATION TO THE REST OF THE TEAM – BUT WE RECOMMEND THAT EVERYONE AT LEAST READ THIS ONCE (PLUS IT PREVENTS YOU FROM HAVING TO WAIT FOR US TO RESPOND TO YOUR EMAILS).

2. BEFORE THE RACE

a. To Do List

1. DECIDE WHAT SIZE TEAM YOU WANT TO RIDE ON. THE COURSE TRANSITIONS ARE BASED ON TEAMS OF 5 OR 10 RIDERS. ALTHOUGH THESE TEAM SIZES ARE THE STANDARD, WE ALSO HAVE SOLO AND DOUBLES CATEGORIES (ALTHOUGH WE WOULD WARN YOU THAT THIS COURSE IS NOT THE EASIEST COURSE IN THE WORLD FOR SOLO AND DOUBLES – AND WE RECOMMEND SOME DEFINITE TRAINING IF YOU ARE CRAZY ENOUGH TO GO FOR IT IN ONE OF THOSE CATEGORIES).

WE ENCOURAGE TEAM MEMBER PACING – SO IF YOU WANT TO GET SOME EXTRA MILEAGE ON YOUR RIDE THIS IS A GREAT OPPORTUNITY!

2. REGISTER YOUR TEAM ONLINE USING THE LINK FOUND AT WWW.SAINTSTOSINNERS.COM BY MIDNIGHT ON JUNE 30TH (NORMAL REGISTRATION ENDS ON JUNE 1ST, 2019).

FULL DISTANCE PRICING (ALL THE WAY TO VEGAS):

NORMAL REGISTRATION FOR 10 PERSON TEAM = \$1,650

NORMAL REGISTRATION FOR 5 PERSON TEAM = \$950

NORMAL REGISTRATION FOR 2 PERSON TEAM = \$405

NORMAL REGISTRATION FOR SOLO = \$215

- REGISTER BEFORE JAN. 28TH, 2019 = 15% OFF OF NORMAL REGISTRATION
 - REGISTER BEFORE MAR. 13TH, 2019 = 10% OFF OF NORMAL REGISTRATION
 - REGISTER AFTER JUNE 1ST, 2019 = NORMAL REGISTRATION + 10% LATE FEE
3. ONCE YOUR TEAM IS REGISTERED YOU HAVE UNTIL MIDNIGHT ON JUNE 30TH, 2019 TO ADD THE REST OF YOUR TEAM MEMBERS. YOUR ABILITY TO ADD/ADJUST TEAM MEMBERS WILL BE CUT OFF AT MIDNIGHT ON THE 30TH.

EVERY MEMBER OF THE TEAM WILL NEED TO REGISTER ONLINE BEFORE MIDNIGHT ON THE 30TH OF JUNE.

4. COMPLETE VOLUNTEER REGISTRATION **OR** PAYMENT IN LIEU OF VOLUNTEERS ONLINE. THE DEADLINE TO REGISTER YOUR VOLUNTEERS IS ALSO JUNE 30TH, 2019. FOR THOSE TEAMS THAT DON'T HAVE VOLUNTEERS (OR CHOOSE NOT TO HAVE VOLUNTEERS), PAYMENTS IN LIEU OF VOLUNTEERS MUST BE SUBMITTED BY THE JUNE 30TH DEADLINE. THIS CAN BE SUBMITTED ONLINE THROUGH THE REGISTRATION PAGE OR VIA CASH OR CHECK (PLEASE COORDINATE WITH STEVEN, THE RACE DIRECTOR IF YOU PLAN TO PAY BY CASH OR CHECK).

b. ORGANIZING A TEAM

HERE ARE SOME TIPS THAT WILL MAKE ORGANIZING A TEAM EASY.

1. OPEN YOUR MOUTH! WHO WOULDN'T LIKE TO SAY THAT THEY HAVE RIDDEN FROM SALT LAKE TO VEGAS – NO ONE! IF YOU DON'T HAVE ENOUGH PEOPLE TO FILL A TEAM JUST START LETTING PEOPLE KNOW THAT YOU ARE GOING TO RIDE TO VEGAS. SOON ENOUGH YOU WILL HAVE TO TURN PEOPLE AWAY! GET ALL YOUR FRIENDS TALKING AND PRETTY SOON YOUR TEAM WILL BE FILLED!
2. FIND SOMEONE THAT IS A GOOD LEADER AND IS EXCITED ABOUT THE EVENT. THERE IS A LOT THAT GOES INTO PREPARING FOR A LONG DISTANCE RACE – THINGS LIKE RACE LEG ASSIGNMENTS, VEHICLES, TRAINING, LODGING, AND OF COURSE HOW MUCH FUN YOU ARE GOING TO HAVE!
3. IF YOU DON'T HAVE 10 RIDERS, OR DON'T WANT 10 RIDERS, NO PROBLEM, SHOW HOW TOUGH YOU ARE BY MAKING THE RIDE TO VEGAS IN A TEAM OF ONLY 5 RIDERS! JUST FOLLOW THE RULES LISTED IN THE FOLLOWING SECTIONS. IF YOU WANT TO RIDE IN A TEAM WITH NUMBERS OTHER THAN 1, 2, 5 OR 10 YOU WILL NEED TO CONTACT STEVEN (THE RACE DIRECTOR) FOR INSTRUCTIONS ON HOW TO REGISTER AND WHAT LOGISTICS WILL NEED TO BE DONE.
4. SET A DATE BY WHICH YOU WANT TO SUBMIT YOUR TEAM REGISTRATION (LOTS OF TEAMS LIKE TO MAKE PERSONALIZED JERSEYS SO PLAN AHEAD AND MAKE SURE YOU REGISTER IN TIME TO BE ABLE TO BE PREPARED – WE ARE HAPPY TO PROVIDE LOGO ARTWORK IF YOU WANT TO INCLUDE THE SAINTS TO SINNERS LOGO ON YOUR OWN TEAM JERSEY – WE JUST HAVE TO GIVE APPROVAL ON HOW THE LOGO IS USED PRIOR TO HAVING THE JERSEY MADE (OUR WAY OF SEEING ALL THE COOL JERSEYS THAT ARE BEING CREATED!). YOUR COMPLETE TEAM REGISTRATION FEE IS DUE AT INITIAL REGISTRATION VIA CREDIT CARD OR PRIOR ARRANGEMENT FOR CASH OR CHECK (TOUCH BASE WITH STEVEN IF YOU WANT TO USE THE CASH OR CHECK OPTION – HE WILL GIVE YOU A SPECIAL REGISTRATION CODE ONCE HE GETS YOUR MONEY). NOW START GETTING YOUR FRIENDS TO COUGH UP THEIR PORTION OF THE ENTRY FEE SO THAT YOU DON'T GET STUCK WITH THE WHOLE EXPENSE! JUST LIKE WITH ANYTHING YOU HAVE PAID FOR, IF YOUR FRIENDS HAVE PUT THEIR MONEY INTO THE RACE THEY ARE MUCH MORE COMMITTED TO RIDING IN IT. MANY TEAMS COMMIT FRIENDS, BUT SINCE THE FRIENDS NEVER PAY ANYTHING OR FILL ANYTHING OUT, THEY DON'T FEEL COMMITTED. WHEN IT COMES TIME TO RIDE - THEY HAVEN'T TRAINED AND THEY BACK OUT. **GET THEIR MONEY AND YOU HAVE THEM ON YOUR TEAM!**
5. ONCE YOU HAVE A FEW FIRM COMMITMENTS REGISTER THE TEAM. AGAIN, THIS WILL MAKE THE TEAM FEEL MORE COMMITTED. YOU SHOULDN'T HAVE A HARD TIME FINDING THE REST OF YOUR RIDERS. IF WORSE COMES TO WORST, THERE ARE ALWAYS LAST MINUTE RIDERS LOOKING FOR TEAMS ON THE SAINTSTOSINNERS FACEBOOK PAGE.

NOTE: TO KEEP YOUR TEAM ON SCHEDULE DURING THE RACE, YOUR AVERAGE TEAM PACE SHOULD BE BETWEEN 15 TO 25 MILES PER HOUR. IF YOUR TEAM IS COLLECTIVELY SLOWER OR FASTER THAN THAT PACE DON'T WORRY, PLEASE JUST CONTACT US SO WE CAN MAKE SURE YOUR SCHEDULE WILL RESULT IN A FUN RACE!

c. FINDING A TEAM

TO HELP YOU PUT TOGETHER A TEAM, POST A MESSAGE ON OUR FACEBOOK PAGE WHERE THOUSANDS OF PEOPLE WILL BE ABLE TO SEE IT.

d. GETTING READY

JUST LIKE ANY OTHER IMPORTANT EVENT, PREPARATION IS VERY IMPORTANT. YOU SHOULD MAKE SURE THAT YOU HAVE A TEAM MEETING AT LEAST ONCE WELL IN ADVANCE OF THE RACE DAY SO THAT EVERYONE ON THE TEAM IS ON THE SAME PAGE. IT MAY BE HELPFUL TO DISCUSS THE FOLLOWING THINGS AT YOUR MEETING.

1. COMMUNICATION BETWEEN VEHICLES (FOR 10 PERSON TEAMS WITH TWO VEHICLES). THIS RACE GOES THROUGH DESERT, HIGH MOUNTAIN FORESTS, RED ROCK, AND EVERYWHERE IN BETWEEN. BECAUSE OF THAT, CELL PHONE COVERAGE ISN'T PERFECT IN ALL LOCATIONS. WE RECOMMEND YOU BRING A COUPLE OF CELL PHONES (PREFERABLY OF DIFFERENT CARRIERS) TO MAKE SURE YOU CAN KEEP IN TOUCH WITH THE REST OF THE WORLD. TWO WAY RADIOS ARE ALSO A GOOD TOOL IF THE CELL PHONES AREN'T WORKING. MAKE A LIST OF ALL THE NUMBERS AND BE SURE THAT THE BATTERIES ARE FULLY CHARGED. ALL MAJOR TRANSITIONS (STARTING LINE, 5, 10, 15, 20, 25 & FINISH LINE) HAVE CELL COVERAGE – BUT NOT ALL THE OTHERS.
2. WHAT TO DO IF CYCLISTS GET TO AN EXCHANGE AND THE NEXT CYCLIST ISN'T THERE (DON'T JUST KEEP GOING UNLESS YOU WANT TO DISQUALIFY YOUR TEAMMATE – EVERYONE NEEDS TO RIDE THEIR OWN ASSIGNED LEGS EVEN IF THEY HAVE BEEN PACING OTHERS).
3. WHAT TO DO IF A CYCLIST AND/OR VEHICLE GETS LOST.
4. WHERE TO GET GAS. THERE ARE PLENTY OF PLACES TO GET GAS ALONG THE ROUTE BUT THERE ARE ALSO LONG STRETCHES WITHOUT GAS. MAKE SURE YOU DON'T RUN OUT OF GAS (OTHERWISE THE ENTIRE TEAM WILL BE RIDING THEIR BIKES ALL AT THE SAME TIME!).
5. WHERE TO EAT AND WHERE TO STOP. WHAT TYPES OF FOOD AND DRINK TO BRING ALONG FOR CAR TREATS AND WHERE IT WOULD BE FUN TO SIT DOWN AND EAT SOME LOCAL GRUB. THERE WILL BE FOOD AND RESTROOM FACILITIES AT EACH OF THE MAJOR TRANSITIONS (**THE MAJORITY OF THE OTHER TRANSITIONS WILL ALSO HAVE RESTROOM FACILITIES BUT NOT ALL – THE MAPS WILL INDICATE WHETHER OR NOT RESTROOM FACILITIES ARE AVAILABLE – TRY TO PLAN ACCORDINGLY!**) AND PLENTY OF OPPORTUNITY TO SUPPORT THE ECONOMY OF THE LOCAL COMMUNITIES THROUGH EATING AT THEIR RESTAURANTS. HAVE FUN AND MAKE THIS A RACE TO REMEMBER.
6. WHAT TYPES OF CLOTHING AND EQUIPMENT EVERYONE SHOULD BRING (TEMPERATURES WILL LIKELY RANGE FROM THE HIGH 50'S TO OVER 100 DEGREES).
7. RESTING FOR THE "OFF" VEHICLE (FOR TEAMS WITH TWO VEHICLES).
8. WHAT TO DO IN THE EVENT OF AN EMERGENCY.
9. CYCLING AT NIGHT.

e. STARTING TIMES

STARTING TIMES ARE BASED ON ACCURATE PACE PREDICTIONS. THESE PREDICTIONS ARE CRITICAL TO A SUCCESSFUL EVENT AND WILL ALLOW US TO PLACE TEAMS IN STARTING SLOTS THAT PRODUCE THE LEAST AMOUNT OF CONFUSION ON THE COURSE. WE WANT YOUR AVERAGE PACE ON A NORMAL, FAIRLY FLAT RIDE - PLEASE JUST SUBMIT YOUR AVERAGES (WE WILL TAKE CARE OF ADJUSTING THEM FOR THE TERRAIN). TO ASSIGN STARTING TIMES, WE TAKE EACH TEAM'S WEIGHTED AVERAGE MPH. THIS TAKES INTO ACCOUNT THE TERRAIN FOR THE LEGS AND WHO IS RIDING THEM (SO MAKE SURE YOUR ROSTER ORDER & AVERAGE SPEEDS ARE ACCURATE ON THE WEBSITE). WE THEN ASSIGN A STARTING TIME THAT WILL CREATE THE BEST ORDER POSSIBLE. TEAMS WILL BE STARTED OUT IN GROUPS. THE FIRST TEAM IS PLANNED TO ROLL OUT AT 4:30 A.M. AND THE LAST TEAM WILL LIKELY TAKE OFF AT 9 A.M. KEEP IN MIND THAT IT IS EXTREMELY IMPORTANT THAT THE PACE YOU SUBMIT FOR YOUR RIDERS IS ACCURATE. ALL RIDERS MUST LEAVE DURING THE APPROVED START TIMES, INCLUDING SOLO AND DOUBLE RIDERS.

IF YOU DON'T KNOW WHAT YOUR AVERAGE SPEED IS – GET ON YOUR BIKE AND TIME YOURSELF ON HOW LONG IT TAKES TO RIDE 25 MILES (PREFERABLY ON A FAIRLY LEVEL COURSE). YOU CAN DO THAT ON YOUR OWN OR YOU CAN GET YOUR TEAM TOGETHER AND HAVE A BIT MORE FUN TIMING YOURSELF OVER THAT SAME DISTANCE.

f. TRAINING

EVEN THOUGH WE DON'T REQUIRE THAT YOU TRAIN FOR THIS RIDE – IT WILL MAKE IT MUCH MORE FUN AND WILL HELP TO PREVENT INJURY. GET OUT THERE AND RIDE!

g. WHAT TO WEAR

WE HAVE SELECTED A TIME OF YEAR THAT SHOULD PROVIDE US WITH DRY WEATHER (ALTHOUGH IT HAS BEEN KNOWN TO RAIN A DROP OR TWO!) AND PLENTY OF HEAT (AFTER ALL, BEING A SINNER COULD BE HOT!). HOWEVER, WEATHER IS UNCERTAIN. BE PREPARED FOR HOT AND COOL WEATHER EXTREMES AS WELL AS RAINY WEATHER. WE HAVE TIMED THE RACE SO THAT YOU WILL BE RIDING IN THE HOTTEST AREAS OF THE RACE COURSE DURING THE NIGHT OR EARLY MORNING BUT BE SURE TO BRING PLENTY OF LIQUID – DEHYDRATION IS THE PITS!

3. REGISTRATION

a. TEAM REGISTRATION

REGISTRATION IS AVAILABLE VIA A LINK ONLINE AT www.SaintstoSinners.com. SIMPLY SELECT THE REGISTRATION LINK AND FOLLOW THE INSTRUCTIONS. THIS WILL REGISTER THE TEAM – INDIVIDUAL TEAM MEMBERS WILL NEED TO JOIN THE TEAM AFTER YOUR TEAM HAS BEEN CREATED. COMPLETE PAYMENT IS REQUIRED TO REGISTER A TEAM. TEAM CAPTAINS CAN MAKE THEIR TEAM PRIVATE BY SUBMITTING THEIR OWN UNIQUE CODE WHEN THEY REGISTER THE TEAM. TEAM MEMBERS WILL NEED THAT CODE TO BE ABLE TO JOIN (NO ADDITIONAL PAYMENTS ARE REQUIRED TO REGISTER TEAM MEMBERS TO AN EXISTING TEAM). INDIVIDUALS REGISTERING FOR THE TEAM WILL USE THE SAME LINK ON www.SaintstoSinners.com AND WILL JUST CHOOSE THE “JOIN AN EXISTING TEAM” OPTION.

REGISTRATION GOES UNTIL MIDNIGHT ON **JUNE 30TH, 2019**, HOWEVER, PRICING AMOUNTS ARE AS FOLLOWS:

FULL DISTANCE PRICING (ALL THE WAY TO VEGAS):

NORMAL REGISTRATION FOR 10 PERSON TEAM = \$1,650

NORMAL REGISTRATION FOR 5 PERSON TEAM = \$950

NORMAL REGISTRATION FOR 2 PERSON TEAM = \$405

NORMAL REGISTRATION FOR SOLO = \$215

- REGISTER BEFORE JAN. 28TH, 2019 = 15% OFF OF NORMAL REGISTRATION
- REGISTER BEFORE MAR. 13TH, 2019 = 10% OFF OF NORMAL REGISTRATION
- REGISTER AFTER JUNE 1ST, 2019 = NORMAL REGISTRATION + 10% LATE FEE

ONCE THE TEAM IS CREATED, TEAM MEMBERS HAVE UNTIL JUNE 30TH TO JOIN THE TEAM. REMEMBER, IT DOESN'T COST ANYTHING ADDITIONAL TO JOIN AN EXISTING TEAM BUT ALL MEMBERS NEED TO JOIN BY THE JUNE 30TH DEADLINE.

ONCE A TEAM IS REGISTERED THERE ARE NO REFUNDS (REMEMBER - WE ARE TRYING TO RAISE MONEY FOR ALS RESEARCH) BUT IF YOUR TEAM DOESN'T PARTICIPATE THE REGISTRATION FEE WILL GO DIRECTLY TO HELP FIGHT ALS. THAT WAY YOU CAN STILL FEEL GOOD ABOUT BAILING OUT ON THE RIDE OF A LIFETIME!

b. ADDITIONAL TEAM MEMBER REGISTRATION

ONCE A TEAM HAS BEEN CREATED, THE REMAINING TEAM MEMBERS HAVE UNTIL MIDNIGHT ON JUNE 30TH, 2019 TO REGISTER ONLINE (YOU WILL NEED YOUR TEAM CODE IF YOUR CAPTAIN HAS MADE YOUR TEAM PRIVATE). **EACH RIDER WILL NEED TO REGISTER INDIVIDUALLY SO THAT THE REQUIRED PARTICIPATION RELEASES GET SIGNED.** EACH RIDER MUST HAVE HIS/HER INFORMATION REGISTERED THROUGH THE WEBSITE BEFORE THEIR NAME WILL APPEAR ON THE TEAM ROSTER. YOU WILL BE ABLE TO SUBMIT YOUR INDIVIDUAL RACE ORDER WHEN YOU REGISTER AS PART OF A TEAM. RACE ORDER NEEDS TO BE FINALIZED BY THE JUNE 30TH DEADLINE AS WELL.

c. PARTICIPANT AGE RESTRICTIONS

PARTICIPANTS MUST BE 12 YEARS OLD OR OLDER. REGISTRATION REQUIRES THAT PARTICIPANTS AGREE TO THE WAIVER FORMS IN CONJUNCTION WITH THE RACE. ANY PARTICIPANT UNDER THE AGE OF 18 MUST CONTACT STEVEN (THE RACE DIRECTOR) TO GET A PAPER COPY OF THE WAIVER SO THAT A PARENT OR LEGAL GUARDIAN CAN SIGN THE WAIVER.

d. TEAM ROSTER (MEMBERS AND ORDER)

ALL REGISTERED TEAMS WILL HAVE A TEAM ROSTER PAGE (USE YOUR TEAM CODE TO LOGIN). ONLY TEAM MEMBERS WHO HAVE REGISTERED WILL SHOW UP AS OPTIONS ON THE TEAM ROSTER. PLEASE FILL OUT THE ROSTER BY SELECTING THE ORDER THE TEAM MEMBERS WILL RIDE (THIS WILL BE DONE BY USING THE DROP DOWN OPTION).

IF YOU NEED TO ADJUST THE AVERAGE MPH OF ANY RIDERS IT CAN BE DONE ON THIS PAGE AS WELL.

IF A TEAM MEMBER DROPS OFF OF THE TEAM THEY CAN DELETE THEMSELVES FROM THE TEAM IN THEIR ACTIVE.COM ACCOUNT (OR YOU CAN CONTACT THE RACE DIRECTOR VIA EMAIL AT STEVEN@SAINTSTOSINNERS.COM AND HAVE HIM REMOVE THE RIDER). ONCE A TEAM MEMBER IS DELETED THEY WILL BE REMOVED FROM THE ROSTER. IF THEY DECIDE TO JOIN THE TEAM AGAIN THEY WILL NEED TO RE-REGISTER AS A MEMBER OF THE TEAM (WHICH NEEDS TO BE DONE BEFORE THE MIDNIGHT DEADLINE ON JUNE 30TH, 2019). IF YOU NEED TO MAKE A LAST MINUTE SUBSTITUTION AFTER JUNE 30TH THERE WILL BE A \$20 PER SUBSTITUTION FEE (SOUNDS STEEP BUT BELIEVE US, IT IS A PAIN REORGANIZING THINGS EVERY TIME). SUBSTITUTIONS CAN BE MADE AT THE STARTING LINE BUT THE RIDER HAS TO BE PRESENT TO SIGN THE WAIVER (ALONG WITH A \$20 BILL).

e. REFUND POLICY

THERE ARE NO REFUNDS. (A PRETTY SIMPLE POLICY, HUH) IF YOU CAN'T PARTICIPATE IN THE RACE YOUR ENTRY FEE WILL GO DIRECTLY TO HELP RAISE AWARENESS AND RESEARCH A CURE FOR ALS. THAT WAY YOU CAN STILL SLEEP AT NIGHT KNOWING THAT YOU BAILED OUT ON AN AWESOME EVENT. SO, IN OFFICIAL SOUNDING TERMS - ALL REGISTRATIONS ARE FINAL AND ARE NON-TRANSFERABLE (THAT MEANS YOU CAN'T SAVE IT FOR NEXT YEAR OR GIVE IT TO A FRIEND – UNLESS THEY WANT TO RACE ON YOUR TEAM IN YOUR PLACE!). YOU MUST LET US KNOW IN WRITING AT LEAST 30 DAYS IN ADVANCE IF YOU DO NOT PLAN ON PARTICIPATING (THAT WAY WE WON'T SPEND MONEY ON YOUR TEAM, INSTEAD THE MONEY WILL BE USED FOR FIGHTING ALS). YOU MAY NOT TRANSFER YOUR ENTRY TO ANOTHER TEAM OR TO ANOTHER YEAR BUT YOU MAY SUBSTITUTE OUT YOUR POSITION WITH SOMEONE ELSE – THE LATE SUBSTITUTION FEE WILL APPLY IF IT IS AFTER JUNE 30TH, 2019.

4. REGISTRATION DEADLINES

a. OPEN REGISTRATION

FULL DISTANCE PRICING (ALL THE WAY TO VEGAS):

NORMAL REGISTRATION FOR 10 PERSON TEAM = \$1,650

NORMAL REGISTRATION FOR 5 PERSON TEAM = \$950

NORMAL REGISTRATION FOR 2 PERSON TEAM = \$450

NORMAL REGISTRATION FOR SOLO = \$215

- REGISTER BEFORE JAN. 28TH, 2019 = 15% OFF OF NORMAL REGISTRATION
- REGISTER BEFORE MAR. 13TH, 2019 = 10% OFF OF NORMAL REGISTRATION
- REGISTER AFTER JUNE 1ST, 2019 = NORMAL REGISTRATION + 10% LATE FEE

5. STANDARD TEAM MAKE-UP

a. RIDER ORDER (FOR FULL DISTANCE TEAMS)

THE RACE IS DESIGNED FOR TEAMS OF 5 AND 10 RIDERS WITH MAJOR TRANSITIONS FOCUSED ON THE 10 RIDER TEAMS. EACH MEMBER OF THE TEAM (FOR BOTH 5 AND 10 RIDER TEAMS) WILL BE ASSIGNED THREE DIFFERENT LEGS DURING THE SAINTS TO SINNERS BIKE RELAY. RIDERS WILL RIDE THEIR ASSIGNED LEGS OF THE COURSE IN

SEQUENTIAL ORDER (I.E. THE FIRST RIDER OF A 10 PERSON TEAM WOULD RIDE LEGS 1, 11, 21 AND THE SECOND RIDER WOULD RIDE LEGS 2, 12, AND 22 ETC.).

TEAMS WITH ONLY 5 RIDERS WILL DOUBLE UP THE LEGS AND STILL RIDE THREE SEPARATE TIMES IN SEQUENTIAL ORDER (I.E. THE FIRST RIDER OF A 5 PERSON TEAM WOULD RIDE LEGS 1-2, 11-12, 21-22 AND THE SECOND RIDER WOULD RIDE LEGS 3-4, 13-14, 23-24 ETC.). ANY OTHER METHOD OF BREAKING UP THE COURSE WILL RESULT IN IMMEDIATE DISQUALIFICATION (EXCLUDING ADJUSTMENTS DUE TO INJURY).

TEAM MEMBER PACING IS ENCOURAGED AS A WAY TO IMPROVE TIMES AND SAFETY. RULES REGARDING WHO AND WHEN INDIVIDUAL TEAM MEMBERS ARE ALLOWED TO PACE ARE DISCUSSED FURTHER ON IN THE RACE BIBLE.

FOR TEAMS WITH RIDER AMOUNTS OTHER THAN 5 OR 10 PLEASE CONTACT STEVEN (THE RACE DIRECTOR) TO DISCUSS THE RIDING ORDER.

TEAM MEMBER PACING IS ENCOURAGED AS A WAY TO IMPROVE TIMES AND SAFETY. RULES REGARDING WHO AND WHEN INDIVIDUAL TEAM MEMBERS ARE ALLOWED TO PACE ARE DISCUSSED FURTHER ON IN THE RACE BIBLE.

b. DIVISIONS

THERE ARE THREE DIFFERENT DIVISIONS (WOMEN, COMBINED, & MEN) WITHIN EACH OF THE CATEGORIES. THE DIVISIONS ARE AS FOLLOWS:

- WOMEN – ALL TEAM MEMBERS MUST BE WOMEN
- COMBINED:
 - DOUBLE – ONE MUST BE A WOMAN
 - 5 PERSON TEAM – AT LEAST 2 MEMBERS MUST BE WOMEN
 - 10 PERSON TEAM – AT LEAST 5 MEMBERS MUST BE WOMEN
- MEN – ANY OTHER COMPOSITION OF TEAM MEMBERS NOT MENTIONED ABOVE

c. VOLUNTEERS

VOLUNTEERS ARE WHAT MAKE THIS RACE POSSIBLE! WE HAVE HAD WONDERFUL VOLUNTEERS IN THE PAST AND HOPE TO CONTINUE WITH MORE GREAT VOLUNTEERS MOVING FORWARD. EACH TEAM IS REQUIRED TO PROVIDE A VOLUNTEER(S) THAT CAN HELP FOR AT LEAST 8 CONSECUTIVE HOURS. TEAMS OF 10 ARE REQUIRED TO HAVE TWO VOLUNTEERS (OR THE EQUIVALENT OF AT LEAST 16 HOURS – WHICH COULD BE MANNED BY ONE PERSON IF NEEDED) AND ALL OTHER TEAMS ARE REQUIRED TO HAVE AT LEAST ONE VOLUNTEER (THE EQUIVALENT OF AT LEAST 8 HOURS). WE TYPICALLY DON'T EVER TURN ANYONE AWAY SO IF YOU KNOW OF OTHERS WHO WANT TO VOLUNTEER – HAVE THEM SIGN UP! THEY WILL GET A COVETED VOLUNTEER SHIRT AND ALL THE JUNK FOOD THEY CAN EAT AT THEIR TRANSITION!

VOLUNTEERS WILL SIGN UP ONLINE BY FILLING OUT THE VOLUNTEER FORM. JUST CLICK ON THE VOLUNTEER LINK ON THE RACE INFO PAGE OF THE WEBSITE. FOR TEAMS TO GET CREDIT FOR THEIR VOLUNTEERS, VOLUNTEERS WILL NEED TO KNOW THEIR TEAM'S NAME WHEN THEY REGISTER.

VOLUNTEERS WILL BE USED TO STAFF THE STARTING AND FINISH LINES, AS WELL AS THE DIFFERENT EXCHANGE POINTS. THEY WILL BE USED FOR THINGS RANGING FROM RACE DAY CHECK-IN TO RACE TIMING AND CROWD CONTROL. THEY MUST BE ABLE TO TRAVEL TO THEIR ASSIGNED LOCATIONS (WE TRY TO ASSIGN VOLUNTEERS AS CLOSE TO THEIR HOMES AS POSSIBLE BUT FLEXIBILITY MAY BE REQUIRED). WE WILL PROVIDE RACE SHIRTS FOR ALL VOLUNTEERS. THEY WILL NOT NEED TO TRANSPORT ANY EQUIPMENT BUT MAY BE ASKED TO HELP SET-UP OR TAKE-DOWN LIGHT EQUIPMENT DURING THEIR SHIFT.

VOLUNTEER LOCATIONS WILL BE GIVEN OUT ON A FIRST COME FIRST CHOICE STATUS SO THE EARLIER YOUR VOLUNTEER(S) SIGNS UP THE BETTER THE SELECTION OF WHERE TO HELP.

TEAMS THAT DON'T PROVIDE A VOLUNTEER(S) WILL NEED TO PAY \$200 PER VOLUNTEER THAT THEY DON'T PROVIDE (I.E. \$400 FOR A TEAM OF 10 WITH NO VOLUNTEERS AND \$200 FOR ALL OTHER TEAMS WITH NO VOLUNTEERS). PAYMENT FROM TEAMS NOT PROVIDING A VOLUNTEER(S) NEEDS TO BE RECEIVED PRIOR TO THE JUNE 30TH DEADLINE OR COORDINATED WITH STEVEN (THE RACE DIRECTOR). TEAMS THAT HAVE EITHER NOT PROVIDED A VOLUNTEER(S) OR PAYMENT IN LIEU OF VOLUNTEERS WILL NOT RECEIVE THEIR RACE PACKETS.

6. TEAM CAPTAIN & VOLUNTEER MEETING

THERE WILL BE A MEETING FOR ALL TEAM CAPTAINS AND VOLUNTEERS THE WEEK BEFORE THE RACE (FINAL DATE AND LOCATION TBD). WE WILL GO OVER THE RULES OF THE RACE AS WELL AS ANY LOGISTICS THAT NEED TO BE REVIEWED. PAYMENT FROM TEAMS NOT PROVIDING A VOLUNTEER(S) THAT HAVE BEEN COORDINATED WITH STEVEN (THE RACE DIRECTOR) IS REQUIRED AT OR BEFORE THIS MEETING. WE CAN ACCEPT CREDIT CARD, CASH OR CHECK.

THIS MEETING IS A GREAT WAY TO MEET OTHER PEOPLE AND GET PSYCHED FOR THE RACE!

7. RACE DAY TEAM CHECK-IN

TEAM CAPTAINS MUST CHECK IN AT LEAST 45 MINUTES BEFORE THEIR OFFICIAL START TIME. WHEN THEY CHECK IN THEY WILL NEED TO SHOW THE FOLLOWING ITEMS TO RECEIVE THEIR RACE GEAR AND TIMING CHIP:

- a. TWO HEADLIGHTS (CAN BE FIXED ON BIKES OR SIMPLE HEADLAMPS ON THEIR HELMETS)
- b. TWO LED "TAIL LIGHTS"
- c. TWO REFLECTIVE VESTS OR JACKETS

TEAMS WILL NOT BE ALLOWED TO START UNTIL THEY SHOW THESE ITEMS. IF TEAMS ARRIVE WITHOUT THESE ITEMS THEY WILL BE ABLE TO PURCHASE THEM AT THE CHECK-IN FOR \$40 PER VEST AND \$45 PER LIGHT SET. THE TEAM CAPTAIN WILL RECEIVE THE FOLLOWING ITEMS AT CHECK-IN:

- RIDER BIKE NUMBERS
- VEHICLE NUMBER(S)
- A TIMING CHIP (THE RACE WILL HAVE BOTH ELECTRONIC AS WELL AS MANUAL TIMING – SEE TIMING SECTION FOR DETAILS)
- PARTICIPANT SHIRTS

IF THE TEAM CAPTAIN IS IN VEHICLE 2 HE/SHE IS NOT REQUIRED TO BE AT THE START BUT MUST HAVE A REPRESENTATIVE FROM THE TEAM SHOW UP TO CHECK IN.

8. LOGISTICS

a. VEHICLE ROTATION

EACH TEAM IS ALLOWED ONE VEHICLE PER 5 RIDERS (SOLO, DOUBLES, & 5 PERSON TEAMS = 1 VEHICLE, 10 PERSON TEAM = 2 VEHICLES). TEAMS MUST PROVIDE THEIR OWN VEHICLES AND MUST BE ABLE TO TRANSPORT ALL BIKES REQUIRED FOR THE RACE. ADDITIONAL VEHICLES MAY BE APPROVED BY THE RACE DIRECTOR IF PRIOR PERMISSION HAS BEEN GRANTED. ALL VEHICLES MUST BE ABLE TO PULL COMPLETELY OFF THE SIDE OF THE ROAD AND NOT FORCE RIDERS TO ENTER INTO THE LANE OF TRAFFIC. **MOTORHOMES ALWAYS SEEM TO BE A BIG HIT!** VEHICLES MAY NOT MAKE U-TURNS ON THE HIGHWAY UNLESS THEY USE DESIGNATED PULL-OUTS TO DO SO (IT'S NOT SAFE AND NO ONE WANTS TO GET A TICKET!). GPS COORDINATES AND ADDRESSES OF ALL THE EXCHANGE POINTS ARE ON THE RACE MAPS ALONG WITH DETAILS ON WHERE TO PARK AT EACH OF THE EXCHANGE POINTS.

WE RESERVE THE RIGHT TO ADJUST THE COURSE AT ANY TIME UP UNTIL THE DAY OF THE RACE. IF THE COURSE IS ADJUSTED AFTER THE TEAM CAPTAIN AND VOLUNTEER MEETING, UPDATED MAPS WILL BE AVAILABLE AT THE RACE CHECK-IN ON THE DAY OF THE RACE. WE WILL HAVE TURN BY TURN INSTRUCTIONS FOR THE VEHICLES AT THE END OF THE RACE BIBLE BUT HERE IS SOME INFORMATION ABOUT THE COURSE.

BECAUSE OF THE LARGE AMOUNT OF VEHICLES ALONG THE ROUTE AND THE CONGESTION THAT CAN BE CREATED AT THE TRANSITION POINTS, TEAMS MUST OBEY THE FOLLOWING VEHICLE ROTATION:

- **STARTING POINT (UofU SOUTH JORDAN HEALTH CENTER - DAYBREAK):** ALL VEHICLES ARE WELCOME! CHEER ON YOUR TEAM MEMBER AS HE/SHE STARTS THE RACE! VEHICLE 1 (RIDERS 1 – 5) WILL FOLLOW THE RACE COURSE – SWITCHING RIDERS AT THE DIFFERENT EXCHANGE POINTS – UNTIL THEY ARRIVE AT THE MAJOR TRANSITION IN GUNNISON, UT. VEHICLE 2 WILL LEAVE THE STARTING LINE AND PROCEED TO I-15. VEHICLE 2 WILL TRAVEL TO THE FIRST MAJOR TRANSITION IN GUNNISON TO WAIT FOR THE FIRST PART OF THEIR TEAM. THEY WILL BE ABLE TO DRIVE THE COURSE STARTING IN NEPHI (EXIT 222) BUT MAY NOT STOP AT OR AROUND THE LEVAN EXCHANGE POINT.
- **GUNNISON PARK (MAJOR EXCHANGE):** THIS IS THE FIRST MAJOR EXCHANGE POINT AND IS WHERE VEHICLE 2 WILL BE WAITING. WHEN THE RACER ASSIGNED TO LEG 5 ARRIVES (IN A 10 PERSON TEAM), VEHICLE 1 WILL LOAD HIM/HER INTO THE VEHICLE AND HEAD TO THE NEXT MAJOR EXCHANGE IN PANGUITCH. VEHICLE 1 WILL TRAVEL THE ROUTE BUT MAY NOT STOP AT OR AROUND ANY OF THE EXCHANGE POINTS BETWEEN GUNNISON AND PANGUITCH. VEHICLE 1 IS WELCOMED TO STOP ALONG THE ROUTE TO CHEER FOR THEIR TEAM MEMBER AS HE/SHE PASSES BUT THE VEHICLE MUST BE COMPLETELY OFF THE ROAD AND MAY NOT BE PARKED ILLEGALLY. VEHICLE 2 WILL BEGIN THE ROTATION AND WILL FOLLOW THE RACE COURSE, STOPPING AND EXCHANGING RIDERS AS APPLICABLE AT THE EXCHANGE POINTS ALONG

THE WAY. VEHICLES IN A SOLO, DOUBLE, OR 5 PERSON TEAM WILL FOLLOW THE COURSE THE ENTIRE TIME.

- **PANGUITCH (MAJOR EXCHANGE):** VEHICLE 1 WILL BE WAITING FOR THEIR TEAM MEMBERS TO ARRIVE AND WILL BEGIN THEIR ROTATION ALONG THE COURSE UP OVER THE MOUNTAIN AND DOWN TO CEDAR CITY. VEHICLE 2 WILL COLLECT THEIR RACER AND WILL BACK-TRACK THE COURSE UNTIL THEY GET TO HIGHWAY 20 (APPROXIMATELY 9.2 MILES). THEY WILL TAKE HIGHWAY 20 WEST AND CONNECT WITH I-15 TO MAKE THEIR WAY TO THE CEDAR CITY PARK (EXCHANGE 15) TO WAIT FOR THE REST OF THEIR TEAM.
 - **NOTE:** IF THE RIDERS IN VEHICLE 2 FOR A 10 PERSON TEAM HAVEN'T ARRIVED TO THE PANGUITCH EXCHANGE WITHIN 14 HOURS OF STARTING THE RACE (I.E. TEAMS STARTING AT 5 AM NEED TO ARRIVE AT EXCHANGE 10 IN PANGUITCH BY 7 PM – TEAMS STARTING AT 6 AM NEED TO ARRIVE AT EXCHANGE 10 IN PANGUITCH BY 8 PM ETC.) THEN RIDER 1 IN VEHICLE 1 WILL START RIDING UP THE MOUNTAIN TO MAKE UP TIME. THE RACE OFFICIALS WILL RECORD WHEN RIDER 1 LEAVES AND WHEN RIDER 10 ARRIVES. VEHICLE 2 WILL RETAIN THE TIMING CHIP AND MANUAL TIMING WILL BE DONE FOR THOSE IN VEHICLE 1 GOING UP AND OVER THE MOUNTAIN.
- **CEDAR CITY PARK (MAJOR EXCHANGE):** VEHICLE 2 WILL BE WAITING AND WILL BEGIN THEIR ROTATION ON THE COURSE. VEHICLE 1 WILL HEAD TO THE SANTA CLARA EXCHANGE (EXCHANGE 20) VIA I-15.
- **SANTA CLARA PARK (MAJOR EXCHANGE):** VEHICLE 1 WILL BE WAITING AT THE PARK AND WILL BEGIN THEIR ROTATION ON THE COURSE. VEHICLE 2 WILL PICK UP RIDER 10 ONCE HE/SHE HAS COMPLETED THE LEG AND WILL HEAD EAST THROUGH ST. GEORGE AND TAKE I-15 TO THE GRANT BOWLER PARK IN MOAPA VALLEY (EXCHANGE 25) TO WAIT FOR THEIR TEAM.
 - **NOTE:** JUST LIKE AT THE PANGUITCH EXCHANGE, IF A TEAM HASN'T ARRIVED BY THE CUT-OFF TIME, RIDER 1 WILL BEGIN DOWN THE COURSE TO MAKE UP TIME. THE CUT-OFF FOR RIDER 10 TO ARRIVE AT EXCHANGE 20 IS 23 HOURS FROM THE START TIME (I.E. A TEAM THAT STARTED AT 5 AM NEEDS TO ARRIVE AT EXCHANGE 25 BY 4 AM – A TEAM THAT STARTED AT 6 AM NEEDS TO ARRIVE AT EXCHANGE 20 BY 5 AM, ETC.). THE RACE OFFICIAL WILL RECORD WHEN RIDER 1 LEAVES EXCHANGE 20 AND WHEN RIDER 10 ARRIVES.
- **GRANT BOWLER PARK (MAJOR EXCHANGE):** VEHICLE 2 WILL BE WAITING AND READY TO START THE LAST ROTATION ON THE COURSE. VEHICLE 1 WILL BACKTRACK TO I-15 AND WILL HEAD INTO LAS VEGAS/HENDERSON VIA I-15 TO WAIT AT THE FINISH LINE FOR THE REST OF THEIR TEAM.
 - **NOTE:** YOUR TEAM REGISTRATION SECURES ENTRY INTO THE PARK FOR VEHICLE 1 (FOR BOTH THE 5 PERSON AND 10 PERSON TEAMS). IF OTHERS WANT TO ENTER THE PARK THEY WILL NEED TO PAY AN ENTRANCE FEE. THE LAKE MEAD NATIONAL RECREATION AREA PARK RANGERS ARE STICKLERS ON WHO IS IN THE PARK. THEY WILL BE LOOKING FOR VEHICLE 1 ONLY – AND THEY WILL CHARGE FEES TO EVERYONE ELSE. IF OTHERS DECIDE TO ENTER THE PARK THEY ARE DOING THAT ON THEIR OWN AND ARE NOT PART OF THE EVENT (WE

HAVE TO DO THAT FOR PERMITTING PURPOSES). (VOLUNTEERS HELPING IN THE PARK WILL HAVE THEIR ENTRY FEES TAKEN CARE OF BY THE RACE ORGANIZERS IN ADVANCE OF THE EVENT – PLEASE JUST LET THE RANGER STATION KNOW THAT YOU ARE VOLUNTEERING WITH THE SAINTS TO SINNERS BIKE RELAY).

DUE TO PERMITTING REQUIREMENTS, ANY TEAMS THAT HAVEN'T PASSED EXCHANGES 26, 27, 28, OR 29 BY THE DIFFERENT CUT-OFF TIMES ARE REQUIRED TO STOP AND DRIVE (IN THEIR VEHICLE) TO THE NEXT LOCATION THAT IS STILL WITHIN THE CUT-OFF TIME FRAME. THE CUT-OFF TIMES ARE THE FOLLOWING (IN UTAH/MOUNTAIN STANDARD TIME):

- **EXCHANGE 26 = ARRIVE BEFORE 11:00 AM**
- **EXCHANGE 27 = ARRIVE BEFORE 1:00 PM**
- **EXCHANGE 28 = ARRIVE BEFORE 1:45 PM**
- **EXCHANGE 29 = ARRIVE BEFORE 2:30 PM**

THE RACE OFFICIALS WILL RECORD IF A TEAM DIDN'T MAKE THE CUT-OFF.

NOTE: SOLO, DOUBLE & TEAMS WITH 5 RIDERS WILL CONTINUE ALONG THE ENTIRE COURSE AND WILL NOT LEAVE THE COURSE LIKE THOSE VEHICLES OF 10 PERSON TEAMS.

NOTE: VEHICLES CAN STOP TO CHEER ON TEAMMATES AT ANY LEGAL SPOT ALONG THE RACE ROUTE THAT DOES NOT OBSTRUCT RIDERS OR TRAFFIC. VEHICLE NUMBERS WILL BE HANDED OUT AT CHECK-IN. THESE NUMBERS NEED TO BE VISIBLE IN THE FRONT AND REAR WINDOWS.

b. VEHICLE DRIVERS

THE VEHICLE DRIVER MAY BE A MEMBER OF THE RACE TEAM OR MAY ALSO BE SOMEONE NOT PARTICIPATING IN THE RACE. ANY OF THE RACERS CAN PERFORM THE DUTY OF VEHICLE DRIVER (ASSUMING THAT THEY HAVE A VALID DRIVER'S LICENSE – BUT THAT IS BETWEEN YOU AND HIGHWAY PATROL) OR ROTATE BETWEEN EVERYONE. THIS CAN BE NICE FOR SOME TEAMS BECAUSE IT CAN ALLOW ALL THE RACERS TO REST BETWEEN THEIR LEGS.

c. RIDER ROTATION

EACH RIDER WILL RIDE THREE DIFFERENT ASSIGNED TIMES DURING THE RACE (UNLESS INJURY NECESSITATES ADJUSTMENT). RIDERS MUST RIDE IN THEIR PRESET ORDER (THE ORDER THAT WAS SUBMITTED ON THE TEAM ROSTER. FOR EXAMPLE – IN A 10 PERSON TEAM RIDER 1 WILL RIDE LEGS 1, 11, AND 21, IN A 5 PERSON FULL DISTANCE TEAM RIDER 1 WILL RIDE LEGS 1-2, 11-12, AND 21-22. ANY ADJUSTMENT TO THE PRESET ORDER WILL RESULT IN DISQUALIFICATION UNLESS IT IS DUE TO INJURY.

IF AN INJURY OCCURS AND REQUIRES A RIDER TO NOT FINISH HIS/HER ASSIGNED RIDE, ANOTHER MEMBER OF THE TEAM MAY FINISH THE ASSIGNED LEG WITH THE STIPULATION THAT HE/SHE DOES NOT HAVE THE UPCOMING LEG (I.E. IF RIDER 3 GETS

HURT THEN ANY RIDER EXCEPT RIDERS 4 CAN FINISH THE LEG). IF A RIDER IS INJURED AND DOES NOT FINISH THE LEG, HE/SHE IS DONE FOR THE RACE AND MAY NOT RE-ENTER AT A LATER POINT. THE REST OF THE TEAM MAY SHARE THE REMAINING LEGS OF THE INJURED TEAM MATE BUT THEY MUST OBEY THE RULE THAT DOES NOT ALLOW THE RIDER OF THE UPCOMING LEG TO RIDE.

IF INJURY NECESSITATES AN ADJUSTMENT IN RIDER ORDER, THAT ADJUSTMENT MUST BE COMMUNICATED TO THE VOLUNTEERS AT THE NEXT EXCHANGE POINT.

d. PACERS

YOU ARE ALLOWED (AND ENCOURAGED) TO PACE EACH OTHER. THERE ARE, HOWEVER, A FEW RULES THAT YOU MUST FOLLOW TO PACE YOUR TEAMMATES. YOU CAN PACE AT ANY GIVEN TIME TO HELP "PULL" YOUR RACER ALONG THE COURSE. HOWEVER, YOU MAY NOT PACE THE LEG IMMEDIATELY BEFORE YOUR ASSIGNED LEG (I.E. IF THE LEG IS ASSIGNED TO RIDER 3, ANYONE EXCEPT RIDER 4 MAY ACT AS PACERS). PACERS MUST BE IN THE VEHICLE THAT IS ASSIGNED TO THAT PORTION OF THE COURSE (FOR 10 PERSON TEAMS – I.E. YOU CAN'T HAVE SOMEONE FROM VEHICLE 2 PACING RIDERS IN VEHICLE 1 UP THE MOUNTAIN BECAUSE VEHICLE 2 CAN'T BE ON THAT STRETCH OF THE COURSE). YOU CAN SWITCH OUT PACERS AS OFTEN AS YOU WOULD LIKE ALONG THE ROUTE BUT PLEASE OBEY ALL TRAFFIC LAWS AS YOU LOAD/UNLOAD YOUR PACERS (IT IS PREFERRED TO LOAD AND UNLOAD YOUR PACERS OFF OF THE HIGHWAY). YOU CAN HAVE AS MANY PACERS ON THE ROAD AS YOU WOULD LIKE – PROVIDING YOU ARE FOLLOWING THE PREVIOUS RULES.

9. SAFETY

NO ONE WANTS TO GET HURT ON THE RACE SO LET'S BE CAREFUL AND WATCH OUT FOR OTHERS. THERE ARE MANY POTENTIAL HAZARDS IN A ROAD RACE LIKE THIS INCLUDING, BUT NOT LIMITED TO: AUTOMOBILE TRAFFIC, ROAD CONDITIONS, WILDLIFE AND WEATHER. WE ASK THAT ALL TEAMS PLEASE TAKE APPROPRIATE PRECAUTIONS TO INSURE A FUN AND SAFE EVENT.

a. RIDING AT NIGHT

RIDERS MAY BE ALONE ON THE COURSE AT TIMES (ANOTHER GOOD REASON TO USE PACERS). THE FOLLOWING RULES AND SUGGESTIONS HAVE BEEN DEVELOPED TO HELP INSURE THE SAFETY OF ALL PARTICIPANTS.

1. TO HELP INSURE THE SAFETY OF RIDERS WE ENCOURAGE TEAM VEHICLES TO STOP SOMEWHERE ALONG EACH LEG TO WATCH FOR THEIR RIDER (BUT THE VEHICLE MUST BE COMPLETELY OFF THE ROAD).
2. IT IS PERMITTED FOR VEHICLES TO "LEAP FROG" RIDERS. "LEAP FROG" MEANS THAT A VEHICLE PARKS A MILE OR SO AHEAD OF THEIR RIDER, ONCE THE RIDER PASSES, THE VEHICLE WAITS A COUPLE OF MINUTES AND THEN DRIVES AHEAD OF THE RIDER AGAIN AND STOPS. ALL VEHICLES THAT ARE "LEAP FROGGING" THEIR RIDERS MUST OBEY TRAFFIC LAWS. WHEN PARKED, PLEASE TURN OFF YOUR HEADLIGHTS SO THAT YOU DON'T BLIND THE ONCOMING TRAFFIC BUT LEAVE YOUR PARK LIGHTS ON SO THAT OTHERS CAN SEE YOU. PLEASE DO NOT STOP OR SLOW DOWN IN PLACES THAT WILL IMPEDE TRAFFIC OR RIDERS AND DON'T TURN YOUR HAZARD LIGHTS ON.

IT IS NOT PERMITTED FOR VEHICLES TO FOLLOW BEHIND RIDERS AT THE RIDER'S PACE (UNLESS YOUR RIDER IS GOING THE SPEED LIMIT!).

3. WE ALSO ENCOURAGE NIGHTTIME RIDERS TO RIDE WITH A PACER, HOWEVER, THE PACER MAY NOT BE ASSIGNED TO THE NEXT LEG TO BE RIDDEN. PACERS RIDING AT NIGHT MUST ALSO HAVE THE REQUIRED NIGHTTIME GEAR ON WHILE PACING (HEADLIGHT, TAILLIGHT AND REFLECTIVE VEST). **ANYONE STARTING A LEG BETWEEN THE HOURS OF 9:15 PM AND 5:30 AM MUST HAVE LIGHTS AND A VEST ON (EVEN IF IT DOESN'T REALLY LOOK DARK).**

b. DRIVING

WE ASK THAT ALL DRIVERS BE ALERT AND DRIVE AT OR BELOW THE POSTED SPEED LIMITS. BE SURE TO LEAVE ADEQUATE TIME TO ARRIVE AT EXCHANGE POINTS SO THAT THERE IS NO TEMPTATION TO SPEED. **YOU KNOW THAT THE ROUTE IS FULL OF BIKERS SO PLEASE LOOK OUT FOR THEM!** PLEASE BE COURTEOUS OF RIDERS ON THE ROAD. BE CAREFUL NOT TO BLIND THEM WITH HIGH BEAM LIGHTS, AND MOVE OVER WHILE PASSING THEM. HONKING IS FINE IN NON-RESIDENTIAL AREAS. IF DRIVERS PULL OFF TO THE SIDE OF THE ROAD, PLEASE TURN OFF YOUR LIGHTS AS THERE WILL BE SOME ONCOMING TRAFFIC. LEAVE YOUR PARK LIGHTS ON SO THAT OTHERS CAN SEE YOU.

c. IN THE EVENT OF AN EMERGENCY

WE WILL HAVE LIMITED MEDICAL STAFF ON HAND. WE WILL HAVE BASIC FIRST AID AT ALL EXCHANGES AND PERIODIC AMBULANCE SERVICE WAITING IN CASE OF MAJOR EMERGENCIES. THE VOLUNTEERS WILL BE EQUIPPED TO HANDLE ONLY MINOR SPORTS INJURIES IN AREAS WITHOUT AMBULANCE SERVICE. PLEASE BE AWARE OF THIS AND PLAN AHEAD FOR HOW YOU WILL HANDLE ANY EMERGENCIES IN CASE YOU ARE NOT NEAR AN AMBULANCE. IT IS THE RESPONSIBILITY OF EACH TEAM TO BE AWARE OF THE LOCATION OF HOSPITALS AND OTHER MEDICAL FACILITIES AND THEIR HOURS OF OPERATION. FOR REFERENCE: THERE ARE HOSPITALS IN SALT LAKE CITY, SOUTH UTAH COUNTY/PAYSON, GUNNISON, RICHFIELD, PANGUITCH, CEDAR CITY, ST. GEORGE, MESQUITE, AND HENDERSON. MOAPA VALLEY HAS A MEDICAL CLINIC BUT IT MAY BE CLOSED DUE TO THE HOUR. **WE WILL ALSO HAVE ROAMING PARAMEDICS WHO WILL HAVE ADVANCED FIRST AID CAPABILITIES BUT WILL NOT BE IN AN AMBULANCE.**

WE WILL HAVE A SUPPORT VEHICLE THAT WILL FOLLOW THE LAST RIDERS AND CLEAN UP THE COURSE.

IN THE EVENT OF AN EMERGENCY NOTIFY THE NEAREST RACE OFFICIAL AS THEY WILL BE ABLE TO COMMUNICATE WITH THE NEAREST MEDICAL PERSONNEL OR CALL FOR AN AMBULANCE IF THE EMERGENCY IS SEVERE ENOUGH. IF YOU ARE NOT NEAR ANY RACE OFFICIALS, PLEASE CALL THE RACE DIRECTOR 801-822-4870. IF THE EMERGENCY IS SEVERE CALL 911 THEN CALL THE RACE DIRECTOR.

d. BAD WEATHER

THE RACE WILL OCCUR RAIN OR SHINE. HOWEVER, UNDER CERTAIN SEVERE WEATHER CONDITIONS WHERE SIGNIFICANT DAMAGE OR ALTERCATIONS TO THE RACE COURSE OCCURS, (THINGS LIKE HURRICANES AND EARTHQUAKES – BECAUSE WHO REALLY WANTS TO RIDE A BIKE IN A HURRICANE!), WE RESERVE THE RIGHT TO CANCEL THE EVENT. THERE WILL BE NO REFUNDS GIVEN IF THE RACE IS CANCELED DUE TO WEATHER. CONDITIONS THAT MAY RESULT IN A RACE BEING CANCELED INCLUDE BUT ARE NOT LIMITED TO THE FOLLOWING: SEVERE ELECTRICAL STORM, SNOWFALL, TORNADOES, EARTHQUAKES, HURRICANES, FLOODING, ETC. WE HAVE YET TO CANCEL A RACE, EVEN THOUGH WE HAVE HAD SOME PRETTY INTERESTING WEATHER – BUT WE ALWAYS RESERVE THE RIGHT TO.

e. LIGHTNING

IF THERE IS LIGHTNING AT THE START OF THE RACE WE RESERVE THE RIGHT TO DELAY STARTS UNTIL THE LIGHTNING CLEARS. IF YOU SEE LIGHTNING ON THE COURSE AFTER THE RACE HAS STARTED GET YOUR RIDER OFF THE ROAD AND INTO THE SUPPORT VEHICLE. MAKE A NOTE OF THE TIME AND THE LOCATION WHERE YOU EXITED THE COURSE. IF LIGHTNING CLEARS WITHIN 1 HOUR PUT YOUR RIDER BACK ON THE ROAD WHERE THEY LEFT AND MAKE A NOTE OF THE TIME. IF LIGHTNING PERSISTS LONGER THAN AN HOUR, MOVE AHEAD TO THE NEXT EXCHANGE POINT AND LET THE VOLUNTEER KNOW. FOR EVERY HOUR OF LIGHTNING, YOU MAY MOVE AHEAD ONE TRANSITION. KEEP CLOSE TRACK OF WHERE AND WHEN YOU LEFT THE COURSE AND WHERE AND WHEN YOU RETURNED TO THE COURSE. AT THE END OF THE RACE WE WILL HAVE A FORM AVAILABLE FOR YOU TO REPORT THESE LOCATIONS AND TIMES. WE WILL THEN CALCULATE YOUR AVERAGE PACE AND APPLY THIS PACE TO THE SEGMENT OF THE COURSE THAT YOU MISSED. IN THIS WAY WE WILL ADJUST ALL OVERALL RACE TIMES. IF YOU DON'T FILL OUT AN OFFICIAL FORM THEN YOUR DELAY WILL NOT BE FACTORED INTO YOUR OVERALL TIMING.

10. RULES

a. PENALTIES

VIOLATION OF ANY OF THE FOLLOWING RULES COULD RESULT IN DISQUALIFICATION OR 30 TO 60 MINUTES BEING ADDED TO YOUR TEAM'S RACE TIME. SEVERITY OF THE PENALTY WILL DEPEND ON THE SEVERITY OF THE INFRACTION. ANY RACE OFFICIAL CAN DECIDE IF AND TO WHAT DEGREE A TEAM HAS VIOLATED ANY OF THESE RULES. RACE OFFICIALS ALSO RESERVE THE RIGHT TO INCREASE OR DECREASE PENALTY TIMES BASED ON A CASE-BY-CASE BASIS. ALL DECISIONS BY RACE OFFICIALS ARE FINAL.

30 MINUTE PENALTIES

1. ONLY ONE RACE VEHICLE PER EXCHANGE POINT (EXCLUDING MAJOR EXCHANGES)

ONLY ONE RACE VEHICLE IS ALLOWED TO PARK AT EACH EXCHANGE POINT. VEHICLE ONE IS ALLOWED AT EXCHANGE POINTS 1-4, 11-14, AND 21-24. VEHICLE TWO IS ALLOWED AT EXCHANGE POINTS 6-9, 16-19, AND 26-29. BOTH VEHICLES ARE ALLOWED AT EVERY FIFTH TRANSITION POINT (MAJOR EXCHANGES 5, 10, 15, 20, AND

25). ALL VEHICLES ARE WELCOME AT THE START AND FINISH LINES. IF FOR SOME REASON TEAM VEHICLES NEED TO MEET, WE ASK THAT YOU PLEASE MEET AT A LOCATION OTHER THAN AT EXCHANGE POINTS SO THE TRANSITIONS DON'T BECOME TOO CROWDED.

2. NO PARKING ON ROADWAYS PRIOR TO OR IMMEDIATELY AFTER THE EXCHANGE

THERE IS NO PARKING ALLOWED ALONG THE ROAD FOR 300 FEET PRIOR TO OR 100 FEET AFTER THE EXCHANGE POINTS. AFTER 100 FEET PAST THE EXCHANGE POINT, VEHICLES MAY PARK AT ANY LEGAL ROADSIDE THAT DOES NOT IMPEDE RACERS OR TRAFFIC. THERE ARE ALSO PARKING LOTS AT MANY OF THE EXCHANGE POINTS THAT CAN BE USED.

3. GETTING AHEAD OF YOUR PACE PROJECTIONS

IF YOUR TEAM GETS TOO FAR AHEAD OF PROJECTIONS WE MAY BE FORCED TO HOLD YOUR TEAM AT ONE OF THE EXCHANGES FOR A COUPLE OF HOURS. WE BASE THE STAFFING OF OUR EXCHANGE TIMES ON THE AVERAGE TIMES SUBMITTED IN YOUR REGISTRATION AND ALLOW FOR SOME EXTRA TIME ON TOP OF THAT IN CASE YOUR TEAM IS REALLY GOING FAST. IF YOU COMPLETELY MISREPORT YOUR AVERAGE TIMES AND GET AHEAD OF OUR VOLUNTEERS WE WILL HOLD YOU BACK. IF YOUR TEAM IS HELD WE WILL SUBTRACT THE TOTAL TIME THAT YOU WERE HELD FROM YOUR OVERALL TIME BUT, WE WILL ADD A 30 MINUTE PENALTY TO YOUR OVERALL TIME FOR EACH TIME YOU HAVE TO BE HELD BACK.

4. RIDER DROP OFF

VEHICLES MAY DROP OFF RIDERS AT THE EXCHANGE POINTS BUT WE ASK THAT YOU BE BRIEF AND THAT YOU STAY BACK AT LEAST 100 FEET FROM THE EXCHANGE SO THAT OTHER TEAMS CAN WATCH AND PREPARE FOR THEIR RIDERS AS WELL. PLEASE PARK YOUR VEHICLES AWAY FROM THE ACTUAL EXCHANGE LOCATION SO THAT THE RIDERS MAKING THE EXCHANGE AREN'T TOO CONGESTED.

TEAMS CAN DROP OFF AND PICK UP PACER RIDERS ANYWHERE ALONG THE COURSE (AS LONG AS IT IS IN A LEGAL AREA). WE RECOMMEND THAT THESE TRANSITIONS HAPPEN OFF THE MAIN COURSE ON SIDE ROADS OR PULL OUTS.

5. FOLLOWING RACERS

VEHICLES ARE NOT TO FOLLOW RACERS TO ILLUMINATE THE ROAD FOR THEM, OR TO PACE THEM.

6. PACING

PACING IS ALLOWED AND ENCOURAGED ON THE ENTIRE RACE COURSE, HOWEVER, PACING WITH A VEHICLE IS PROHIBITED. THE PACER MAY NOT BE THE NEXT ASSIGNED RIDER. TEAMS PACING WITH A VEHICLE OR NOT FOLLOWING PACING GUIDELINES MAY BE SUBJECT TO A TIME PENALTY.

7. TEAM RACE NUMBER/TIMING CHIP

TEAM RACE NUMBERS MUST BE ON ALL BIKES AND MUST BE VISIBLE AT ALL TIMES WHILE ON THE ROAD. FAILURE TO HAVE A VISIBLE NUMBER MAY RESULT IN A 30 MINUTE PENALTY. ALL RIDERS WILL HAVE THE SAME TEAM NUMBERS SO IF ONE BICYCLE HAS PROBLEMS YOU MAY SWAP IT OUT WITH ANOTHER BIKE BUT ALL BIKES BEING RIDDEN DURING THE RACE MUST HAVE THE TEAM NUMBER VISIBLE.

THE RACE WILL BE TIMED BOTH ELECTRONICALLY AS WELL AS MANUALLY. THE TIMING CHIP WILL NEED TO BE PASSED FROM ONE RIDER TO THE NEXT. WE WILL HAVE LOCATIONS THROUGHOUT THE RACE WITH SENSORS TO RECORD YOUR TIME. IT IS IMPORTANT THAT RIDERS PASS WITHIN 10 FEET OF THE SENSORS (FOR THOSE RIDING THROUGH THE TRANSITION PLEASE RIDE CLOSE TO THE CONES SO THAT YOUR CHIP IS READ). WE WILL ALSO BE WRITING DOWN THE TIMES AT EACH TRANSITION. PLEASE YELL OUT YOUR TEAM NAME AS YOU PASS SO THAT THE VOLUNTEERS CAN KNOW THAT YOU HAVE GONE BY (FOR SAFETY AND FOR TIMES). ALSO, PLEASE MAKE SURE THE CHIP IS SECURELY FASTENED BECAUSE IF IT IS LOST YOUR TEAM MAY BE DISQUALIFIED AND MAY HAVE TO PURCHASE IT.

8. VEHICLE NUMBERS

TEAMS MUST CLEARLY DISPLAY TEAM NUMBERS IN ALL VEHICLES – IN THE FRONT WINDSHIELD AS WELL AS BACK WINDOW OR ANOTHER VISIBLE SPOT. VEHICLES NOT DISPLAYING THEIR TEAM NUMBER MAY RESULT IN A TIME PENALTY.

60 MINUTE PENALTIES

9. RIDER ROTATION

RIDERS MUST RIDE IN THE SAME SEQUENCE FOR EACH SEGMENT OF THE RACE. FOR EXAMPLE, IF A RIDER IS ASSIGNED LEG 3, HE MUST ALSO RIDE LEG 13 AND LEG 23. THE RIDER ORDER NEEDS TO FOLLOW THE ORDER SUBMITTED ONLINE (THE ORDER THAT HAS TO BE SUBMITTED BEFORE MIDNIGHT ON JUNE 30TH, 2019).

10. DROPOUTS

IF A RIDER DROPS OUT BECAUSE HE/SHE IS “TIRED” OR “CAN’T HANDLE IT” – A PENALTY MAY BE ASSIGNED. IF THE DROP OUT IS DUE TO A LEGITIMATE INJURY THEN NO PENALTY WILL BE ASSIGNED. IN THE EVENT OF AN INJURY ANY OF THE REMAINING RIDERS CAN REPLACE THE INJURED RIDER. YOU ARE NOT ALLOWED TO BRING AN ADDITIONAL MEMBER TO THE TEAM (THAT WASN’T PART OF THE TEAM WHEN THE RACE BEGAN) TO RIDE THE REMAINING LEGS. WITH THE EXCEPTION OF THE LEG IN WHICH THE RIDER WAS INJURED, LEGS CANNOT BE SPLIT IN PIECES. SO, IF A RIDER IS INJURED HALF WAY THROUGH HIS/HER FIRST LEG, ANY MEMBER OF THE TEAM MAY COMPLETE THE LEG FOR HIM OR HER. WHEN HIS/HER NEXT LEG COMES AROUND ANY MEMBER OF THE TEAM MAY RIDE IT AS LONG AS THE RIDER DOES NOT IMMEDIATELY FOLLOW THE LEG BEING RIDDEN. ONCE A RIDER DROPS OUT OF THE RACE THEY CANNOT RETURN TO RIDE A LATER LEG.

(1) COMBINED DIVISION RIDER DROPOUTS

IF A RIDER FROM A COMBINED DIVISION DROPS OUT OF THE RACE, RIDERS ADJUST IN THE SAME WAY DESCRIBED ABOVE. IF THE RIDER IS FEMALE AND HER DROPPING OUT CAUSES THERE TO BE LESS THAN 2 FEMALES ON THE TEAM (FOR A TEAM OF 5) OR 5 FEMALES (FOR A TEAM OF 10) THEN ONLY FEMALE RIDERS MAY FINISH HER LEGS FOR HER. IF, HOWEVER, IT IS NOT POSSIBLE FOR THE REPLACEMENT RIDER TO BE A FEMALE DUE TO RIDER ORDER, ANY OTHER RIDER (EXCLUDING THE RIDERS IMMEDIATELY AFTER) MAY RIDE HER LEG AND THE TEAM WILL SIMPLY BE CATEGORIZED IN THE MEN'S DIVISION.

11. TRAFFIC DIRECTION OF RIDERS

ALL RIDERS ARE TO RIDE AS FAR TO THE SHOULDER AS POSSIBLE IN THE SAME DIRECTION OF TRAFFIC UNLESS DIRECTED OTHERWISE. YOU HAVE TO FOLLOW THE RULES OF THE ROAD SO DON'T TAKE CHANCES GOING THROUGH INTERSECTIONS JUST BECAUSE YOU ARE IN A RACE. THAT ALSO MEANS ONLY TWO RIDERS ABREAST (IT IS BETTER TO DRAFT IN A LINE ANYWAY!). **IN NEVADA, WHEN PASSING THROUGH LAKE MEAD NATIONAL RECREATION AREA, RIDERS MAY NOT RIDE TWO ABREAST. NATIONAL PARK RULES DICTATE THAT RIDERS MUST BE SINGLE FILE UNLESS PASSING ANOTHER RIDER.** PLEASE OBSERVE THIS RULE SO THAT WE DON'T RUN INTO PROBLEMS WITH THE NATIONAL PARK SERVICE (THEY WILL BE WATCHING).

12. NUMBER OF RACE VEHICLES PER TEAM

EACH TEAM IS ALLOWED ONE VEHICLE PER 5 RIDERS (10 RIDERS = TWO VEHICLES). IF YOU HAVE FAMILY OR FRIENDS THAT WANT TO OBSERVE THE RACE, THEY MAY PARK AT ANY LEGAL SPOT ALONG THE RACE COURSE OR AT THE MAJOR EXCHANGE POINTS. THEY ARE NOT ALLOWED TO PARK AT REGULAR EXCHANGE POINTS AS PARKING WILL BE LIMITED. RIDERS ARE NOT ALLOWED TO RIDE IN THE CAR OF A FAMILY MEMBER AT ANY TIME DURING THE RACE, EXCEPT TO RUN BRIEF ERRANDS AT MAJOR EXCHANGE POINTS. IF A RIDER DOES CATCH A RIDE IN A VEHICLE OTHER THAN A TEAM SUPPORT VEHICLE AT A MAJOR EXCHANGE POINT THEY MUST BE RETURNED TO THE SAME MAJOR EXCHANGE POINT TO CONTINUE WITH THEIR TEAM.

TEAMS WITH MORE THAN TWO VEHICLES MAY RECEIVE A TIME PENALTY.

13. NAVIGATION

TEAMS ARE RESPONSIBLE TO MAKE SURE THAT THEIR RIDERS STAY ON THE COURSE. GPS COORDINATES AS WELL AS ADDRESSES FOR ALL EXCHANGES ARE AVAILABLE ON THE RACE MAPS. VEHICLES MAY WAIT FOR THEIR RIDERS AT CRITICAL POINTS TO DIRECT THEM WHICH WAY TO GO. IF A RIDER GETS OFF COURSE, THEY ARE TO RETURN ON BIKE OR IN THEIR SUPPORT VEHICLE TO THE POINT WHERE THEY WENT OFF COURSE AND CONTINUE FROM THERE. DO NOT DRIVE AHEAD TO MAKE UP FOR THE MILEAGE THAT THEY MAY HAVE ADDED. THE COURSE WILL CONTAIN DIRECTIONAL SIGNS ALL ALONG THE WAY. AT NIGHT THE SIGNS WILL HAVE BLINKING LIGHTS TO ALERT YOU. PLEASE PAY ATTENTION FOR SIGNS WHEN COMING UP TO AREAS THAT MAY BE CONFUSING. SKIPPING AHEAD WILL RESULT IN A 60 MINUTE TIME PENALTY.

14. RACE OFFICIALS

COURSE VOLUNTEERS AT EXCHANGE POINTS ARE CONSIDERED RACE OFFICIALS. THEY HAVE AUTHORITY TO DISQUALIFY A TEAM FOR RULE VIOLATIONS, ABUSIVE BEHAVIOR OR A TEAM'S FAILURE TO FOLLOW INSTRUCTIONS GIVEN BY VOLUNTEERS. ABUSIVE TREATMENT OR DISREGARD FOR THEIR AUTHORITY WILL RESULT IN AT LEAST A 60-MINUTE PENALTY OR DISQUALIFICATION.

DISQUALIFICATION (VIOLATION OF ANY OF THE FOLLOWING RULES WILL RESULT IN IMMEDIATE DISQUALIFICATION).

15. REFLECTIVE VESTS / HEAD LIGHTS / TAIL LIGHTS

EACH TEAM MUST HAVE AT LEAST TWO REFLECTIVE VESTS, TWO HEADLIGHTS, AND TWO RED LED TAILLIGHTS. THESE MUST BE PRESENTED AT THE TIME THAT THE TEAM CHECKS IN. IF A TEAM DOES NOT HAVE THESE ITEMS THEY WILL BE AVAILABLE FOR PURCHASE AT THE CHECK-IN DESK (\$40 PER VEST & \$45 PER LIGHT SET). **ANYONE STARTING A LEG BETWEEN THE HOURS OF 9:30 PM AND 5:30 AM MUST HAVE LIGHTS AND A VEST ON (EVEN IF IT DOESN'T REALLY LOOK DARK).** ANYONE OUT ON PUBLIC ROADS DURING THESE HOURS MUST HAVE A REFLECTIVE VEST ON. PLEASE USE NEW BATTERIES IN EACH HEADLIGHT AND TAILLIGHT. FAILURE TO USE THIS EQUIPMENT WILL RESULT IN IMMEDIATE DISQUALIFICATION.

16. RESPECT LOCAL RESIDENTS & COMMUNITIES

WHILE TRAVELING THROUGH THE LOCAL COMMUNITIES, PLEASE REMEMBER WE ARE GUESTS AND YOU SHOULD TREAT ALL RESIDENTS WITH COURTESY AND RESPECT. GOING OUT OF YOUR WAY TO THANK LOCALS WILL GO A LONG WAY IN SECURING OUR ABILITY TO RETURN EACH YEAR.

THE FOLLOWING "DO NOT'S" ARE NOT INTENDED TO COVER THE BROAD SPECTRUM OF ISSUES REGARDING RESPECT FOR LOCAL RESIDENTS AND BUSINESSES. THEREFORE, PLEASE USE COMMON SENSE WHILE IN RESIDENTIAL AREAS (AS IN ALL AREAS), WE RESERVE THE RIGHT TO PENALIZE OR DISQUALIFY ANY TEAM BASED ON A LACK OF RESPECT FOR THE COMMUNITIES WE TRAVEL THROUGH.

1. DO NOT HONK HORNS OR FLASH YOUR VEHICLE'S HIGH BEAMS DURING EVENING AND MORNING HOURS WHILE IN RESIDENTIAL AREAS.
2. DO NOT BLOCK ANY RESIDENTIAL OR BUSINESS DRIVEWAY.
3. DO NOT IMPEDE TRAFFIC BY DRIVING TOO SLOWLY OR BY NOT PROPERLY PULLING YOUR VEHICLE OVER TO THE SIDE OF THE ROAD WHEN STOPPING.

17. LITTERING & PROPERTY DAMAGE

ANY RACERS WHO ARE REPORTED TO HAVE DAMAGED PRIVATE OR PUBLIC PROPERTY OR TO HAVE LITTERED, URINATED OR DEFECATED ON PRIVATE OR PUBLIC PROPERTY WILL BE DISQUALIFIED AND WILL NOT BE INVITED BACK. TOILETS AND TRASH CANS WILL BE PROVIDED AT ALL MAJOR EXCHANGE POINTS AND AT MANY MINOR EXCHANGE POINTS. THERE ARE PLENTY OF TOWNS TO STOP IN ALONG THE WAY IF YOU CAN'T

MAKE IT TO THE NEXT EXCHANGE POINT WHERE FACILITIES ARE AVAILABLE. PLEASE PLAN AHEAD AND DON'T RUIN IT FOR THE REST OF US.

11. OTHER

a. VOLUNTEERS

THE SUCCESS OF THIS RACE IS INFLUENCED GREATLY BY THE AMOUNT OF VOLUNTEERS THAT TEAMS PROVIDE. WE UNDERSTAND THAT RACING REQUIRES MORE THAN JUST THE RIDER AND SO WE REQUIRE THAT EACH TEAM PROVIDE AT LEAST 1 VOLUNTEER (WHO IS ABLE TO WORK A CONSECUTIVE 8 HOURS) PER 5 RIDERS (I.E. 5 PERSON TEAMS PROVIDE AT LEAST 1 VOLUNTEER, 10 PERSON TEAMS PROVIDE AT LEAST 2 VOLUNTEERS OR 1 VOLUNTEER THAT CAN WORK 16 HOURS).

IF A TEAM IS NOT ABLE TO PROVIDE A VOLUNTEER, A PAYMENT OF \$200 PER VOLUNTEER THAT IS LACKING IS REQUIRED. PAYMENT FOR TEAMS WITHOUT VOLUNTEERS MUST BE RECEIVED (OR ARRANGEMENTS MADE WITH STEVEN – THE RACE DIRECTOR) BY THE JUNE 30TH REGISTRATION CUTOFF. THIS FEE WILL HELP COVER SOME OF THE COSTS ASSOCIATED WITH FINDING OTHERS TO HELP MAN THE RACE. PLEASE CONTACT STEVEN VIA EMAIL (STEVEN@SAINTSTOSINNERS.COM) OR THE WEBSITE TO LET US KNOW WHAT OPTION YOUR TEAM WILL BE DOING. IF YOU HAVEN'T SIGNED UP A VOLUNTEER, AND WE HAVEN'T HEARD FROM YOU BEFORE THE MIDNIGHT CUTOFF ON JUNE 30TH WE WILL ASSUME THAT YOU WILL NOT HAVE THE REQUIRED VOLUNTEER(S) TO HELP MAN THE RACE AND WILL ASSESS THE CHARGE.

VOLUNTEERS WILL RECEIVE SHIRTS AND FOOD AS PART OF THEIR PARTICIPATION. VOLUNTEERS WILL BE USED TO HELP SUPPORT THE RACE EXCHANGES AND MUST BE AVAILABLE TO HELP FOR A PERIOD OF 8 HOURS DURING THE RACE. VOLUNTEERS MUST BE AT LEAST 16 YEARS OLD AND ABLE TO WORK ON ANY PART OF THE RACE COURSE. SPECIFIC ASSIGNMENTS WILL BE GIVEN TO THE TEAM CAPTAINS AT THE PRE-RACE TEAM CAPTAIN & VOLUNTEER MEETING THE WEEK BEFORE THE RACE.

VOLUNTEER LOCATIONS ARE GIVEN OUT ON A FIRST REGISTERED FIRST CHOICE BASIS SO ENCOURAGE YOUR VOLUNTEERS TO REGISTER EARLY!

1. VOLUNTEER PREREQUISITES

- (a) BE AT LEAST 16 YEARS OLD AND HAVE A VALID DRIVER'S LICENSE.
- (b) PROVIDE OWN TRANSPORTATION TO AND FROM ASSIGNED LOCATION.
- (c) WEAR THEIR OFFICIAL VOLUNTEER T-SHIRT WHILE AT THEIR ASSIGNED LOCATION.
- (d) BE PHYSICALLY ABLE TO PERFORM THEIR ASSIGNED DUTIES.
- (e) BE WILLING TO FULFILL ANY ASSIGNED VOLUNTEER TIME.
- (f) BE WILLING TO FULFILL THEIR ENTIRE SHIFT AT AN ASSIGNED LOCATION.

b. VEHICLE SIZE

THERE ARE NO RESTRICTIONS ON VEHICLE SIZE, AS LONG AS YOU CAN PULL YOUR VEHICLE COMPLETELY OFF THE SIDE OF THE ROAD. MOTORHOMES ALWAYS SEEM TO BE A HIT!

c. COMPLAINT FORMS

THERE WILL BE COMPLAINT FORMS AVAILABLE AT THE FINISH LINE FOR TEAMS TO VOICE GRIEVANCES OR COMPLAINTS ABOUT OTHER TEAMS. IF YOU HAVE COMPLAINTS ABOUT A TEAM BREAKING A RULE, PLEASE USE THIS FORM TO LET US KNOW. WE WILL REVIEW ALL COMPLAINTS AT THE END OF THE RACE. IF WE DETERMINE A TEAM WILL GET A PENALTY OR DISQUALIFICATION BECAUSE OF A COMPLAINT, THIS IS WHEN THOSE WILL BE DONE. WE WILL NOT PENALIZE OR DISQUALIFY A TEAM AFTER THE AWARDS CEREMONY IS HELD AT THE FINISH LINE. (PLEASE BE PREPARED TO PROVIDE TWO WITNESSES TO THE INCIDENT(S)).

12. CONTEST & AWARDS

a. DIVISION WINNERS

THE SAINTS TO SINNERS BIKE RELAY WILL PRESENT AWARDS TO THE TOP FINISHERS FROM EACH DIVISION WITHIN EACH CATEGORY. THE AWARDS CEREMONY WILL BE AT THE FINISH LINE AT APPROXIMATELY 3PM UTAH TIME. WE WILL SEND OUT THE AWARDS TO ALL THE TEAMS THAT ARE NOT PRESENT AT THE CEREMONY (IN CASE THEY HAVE HEADED INTO VEGAS TO CELEBRATE THEIR FINISH).

b. KING & QUEEN OF THE MOUNTAIN AWARDS

THE FASTEST MALE AND FEMALE UP THE KOM LEGS WILL BE GIVEN THE KING AND QUEEN OF THE MOUNTAIN AWARDS. IF YOU WANT TO PARTICIPATE IN THIS CONTEST YOU NEED TO PLAN YOUR RACE ORDER ACCORDINGLY. WE ARE REVOKING THE REQUIREMENT THAT STATES YOU THAT YOU CAN'T RIDE THE LEG IMMEDIATELY BEFORE YOUR LEG FOR THIS COMPETITION. THAT MEANS THAT ANYONE CAN COMPETE, HOWEVER, ONLY RACERS THAT RIDE UP THE MOUNTAIN IN VEHICLE 1 CAN PARTICIPATE.

TIME TRACKING FOR KOM IS RULED BY STRAVA. THE ROUTE MAP IDENTIFIES WHERE THIS YEAR'S KOM WILL BE HELD.

13. TEAM CAPTAIN'S & VOLUNTEER MEETING AND MINUTES:

A WEEK BEFORE THE RACE THERE WILL BE A TEAM CAPTAIN & VOLUNTEER MEETING. DURING THE MEETING WE WILL DISCUSS THE RULES AND ANY CONCERNS OR COMMENTS THE TEAM CAPTAINS HAVE AS WELL AS LAST MINUTE CHANGES. WE WILL ALSO GO OVER THE RESPONSIBILITIES FOR THE VOLUNTEERS. IF YOUR TEAM IS NOT ABLE TO HAVE A REPRESENTATIVE AT THE MEETING, MINUTES WILL BE SENT OUT THE MONDAY BEFORE THE RACE.

14. TURN-BY-TURN DIRECTIONS:

CAN BE HAD ON THE LATEST ROUTE MAP: [link here](#)

15. UPDATES:

ANY UPDATES WILL BE ADDED TO THE END OF THIS DOCUMENT AND MARKED WITH THE UPDATE DATE. PLEASE CHECK BACK PERIODICALLY TO MAKE SURE YOU HAVE ALL THE LATEST INFORMATION.